

BusinessObjects™ XI: Universe Design – DM310

IN BRIEF

Delivery: Instructor-led course

Duration: Three days

Class size: 10 Students Max.

Cost: \$3150 per person + GST

Inclusions: BusinessObjects expert instructor, comprehensive course manual, individual computer access, and fully catered lunch, morning and afternoon tea breaks.

Prerequisites: A solid understanding of relational databases and client-server concepts. Must be SQL-literate.

Products Covered:
BusinessObjects Universes

Previous Training: Attending the following courses would provide a useful introduction to this course:
RD110 Crystal Reports I
RD210 Crystal Reports II
RD310 Crystal Reports III
QA210 WebIntelligence Report Design
or
QA230 DesktopIntelligence Report Design

Course Description

Learn how to translate end user reporting requirements into an optimal universe design to ensure that your company's Business Intelligence needs are met. BusinessObjects Universe Design provides you with all the skills needed to efficiently create and maintain universes for Web Intelligence, allowing users to easily build, access, and run reports. A hands-on, real world approach helps you to quickly learn how to create, distribute, maintain, and optimise universes for Web Intelligence deployments.

Audience

This three-day instructor-led course is designed for universe designers, new to BusinessObjects Designer, who need to design, build, document, maintain, and distribute BusinessObjects universes.

Topics Covered

Understanding BusinessObjects Universes

- Understand BusinessObjects universes
- Use the Universe Development Cycle

Creating a Universe Connection

- Set universe parameters

Building the Universe Structure

- Populating the universe structure
- Defining joins in a universe
Setting join options

Creating Dimension Objects

- Define objects and classes
- Create classes
- Create objects

Resolving Loops

- Resolve loops in a universe

Applying Restrictions

- Applying restrictions to objects

SQL Traps

- Resolving SQL Traps

Using @ Functions

- Using @ Functions

Using List of Values

- Creating a LOV

Using Hierarchs

- Defining Hierarchies
- Using Hierarchies

Aggregate Awareness

- Defining aggregate awareness
- Applying aggregate awareness to objects.

Derived Tables

- Using Derived Tables

Linking Universes

- Understanding linked universes
- Creating links between Universe

Managing Universes

- Documenting universes
- Deploying universes
- Maintaining universes